

Clarence District Cricket Club

Position Title: Captain

Skills Required

- Have a good working knowledge of the club, rules, constitution etc
- Ability to delegate
- Be approachable
- Experience in a leadership role
- Well-developed decision making skills
- Experience with planning and operations
- Ability to manage and negotiate successfully
- Be receptive to change
- Dedicated club person

Key Roles & Responsibilities

Pre Game

- Covers: It is the home team's responsibility to put the covers down on Thursday and Friday nights and remove them on Saturday mornings. (see the bylaws for the exact times)
- Stumps: You will need a set of stumps – ensure you have spare bails
- Balls: You will need the appropriate number and type of balls for the game type. It is also your responsibility to carry spare balls in case the match ball is lost.
- Warm-up kit: You will need to make sure you have all the gear you need to warm-up.
- First-aid kit: Make sure you have appropriate first-aid available.
- Keys: The home team needs to ensure the change rooms and umpires rooms are open. Clare St. and Soldiers Memorial keys are available from the club; Ferguson Park or Gunn Oval keys must be obtained from Cricket Tasmania on the Friday and returned on the Monday.
- Drinks: Ensure you have drinks and cups – if you are the home team you will need to have drinks for both teams and umpires.
- Team Sheets: Ensure you have a copy of the team sheets as printed on Thursday nights and have marked under age players on them.
- Scorebook or scorer: Ensure you have a scorebook or have engaged a designated scorer.
- Scoreboard: You may need to transport a scoreboard depending on the venue you are playing at.

Game Day

- Complete the game day checklist and ensure an opposition representative signs it (umpires don't need to sign)

Post Game

- Ensure the game is all clear with the umpires. If there are any reports out of the game you should notify a member of the CDCC committee.
- Put the covers on if there is a game the following day or pack them up if there isn't.
- Lock-up and ensure the keys are returned to their appropriate location.
- Ensure your Captain's report is entered into MyCricket – failure to do so will result in loss of points.
- Make sure all score sheets and game day checklists are returned to the club at the completion of the game.

Other

Notes:

The home team is always the first named in the MyCricket roster – irrespective of the ground the game is played on.

Selection: Teams must be submitted by 7:00 on Thursdays to give time for entry into myCricket by the cutoff of 7:30. Any late changes must be communicated by texting Mark DuSautoy on 0407870790 or Tony Marshall on 0417695350.